

Hideo Kojima Quotes

*Games, Gears, People, Want, Past, Guy, World, Book, Advancement, Thinking,
Facts, Moving, Nice, Different, Willing, Passion, Bangs, Books And Movies,
Spring, Sequels*

90% of what is considered "impossible" is, in fact, possible. The other 10% will become possible with the passage of time & technology.

~Hideo Kojima

Find something to believe in, and find it for yourself. And when you do - pass it on to the future.

~Hideo Kojima

I want my games to teach a message about life, by presenting situations where the answer isn't a clear yes or no.

~Hideo Kojima

Games are a way of escaping reality - that's why you need heroic factor.

~Hideo Kojima

When a man is hit by Friendly Fire, his blood pressure lowers and his morale sinks. I have been hit by Friendly Fire in my heart. Sighs spill from my body instead of blood.

~Hideo Kojima

It's not whether you were right or wrong, but how much faith you were willing to have - that decides the future.

~Hideo Kojima

I respect Shigeru Miyamoto, so there will be a lot of mushrooms in 'Metal Gear Solid 3.' But you cannot eat turtles.

~Hideo Kojima

As a creator, I always want to betray fans expectations.

~Hideo Kojima

The human body is supposed to be 70 percent water. I consider myself 70 percent film

~Hideo Kojima

Building the future, and keeping the past alive - are one and the same thing.

~Hideo Kojima

Another world exists that I must experience. A genus of people exists who I must meet. I must inhale the air they breathe--share their world at all costs.

~Hideo Kojima

Game creation keeps on expanding, just like the Universe. That is why I keep making games

~Hideo Kojima

I want to show people how there are variations and different interpretations of good and evil.

~Hideo Kojima

I want to reassure fans that I am 100% involved and will continue working on Metal Gear Solid V: The Phantom Pain; I'm determined to make it the greatest game I've directed to date. Don't miss it!

~Hideo Kojima

We really feel the fact of our mortality after we turn forty years old.

~Hideo Kojima

My problem is that whenever I shoot, I do it Bruce Willis "Die Hard" style - in a very cinematic fashion.

~Hideo Kojima

My unlimited desire to create stuff surpasses the advancement in hardware power.

~Hideo Kojima

Hollywood continues to present the US army as being the good guys, always defeating the aliens or foreigners.

~Hideo Kojima

I can see how everything relates to everything else when I think that nothing is merely coincidental. If everything that happens is inevitable, then the world is connected and whole.

~Hideo Kojima

Genetic engineering is a result of science advancement, so I don't think that in itself is bad.

~Hideo Kojima

Super Mario Bros. is equivalent to the Big Bang of our gaming universe. If it were not for this blindingly spectacular creation, digital entertainment as we know it today would not exist.

~Hideo Kojima

This may sound pretentious, but I don't like being thought of as 'the Metal Gear guy.' There's a lot more I can do.

~Hideo Kojima

Japanese gamers aren't really into action games right now. They're into role-playing or strategy games with a lot of stats, but action titles are still really popular across the US and Europe.

~Hideo Kojima

In the near future, we'll have games that don't depend on any platform.

~Hideo Kojima

My past identity separates from me and remains in the past; he becomes someone else. Is memory really as insubstantial as the fragments of information that we store in our heads?

~Hideo Kojima

You have to be very careful when you're working on a sequel, because it has to be a continuation of what you did before.

~Hideo Kojima

At Disneyland, you never go backstage - even when you're in the bathroom.

~Hideo Kojima

I was born in Japan and raised in Japan, but those are the only things that make me Japanese, I've grown up reading books from all over.

~Hideo Kojima

There are so many books and movies I like I never mention specific ones.

~Hideo Kojima

I usually wear casual clothes to the office. I wear a suit maybe two or three times a month, and usually only when I need to meet with the head office.

~Hideo Kojima

War buddies don't exist in the meeting room. It's a battle between a lot of different officers. Some continue fighting when they don't realize that they have been shot.

~Hideo Kojima

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